

Each player must present their own, valid LAKER ID Card before each contest to be eligible to participate.

- a) Any player caught attempting to use another person's ID Card will be ejected and ineligible for participation in any Intramural Sports for a minimum of four-months from the date that they meet with the Assistant Director for Intramural Sports.
- b) Students, faculty and staff who have paid their Recreation & Wellness fees and have a valid LAKER ID are eligible to participate.

NO EXCEPTIONS!

Students, faculty, and staff who are eligible for entrance into the Student Activity Center: Fitness Center are eligible to participate. Intramural Sports are **FREE** for all participants

All Intramural Sports participants are responsible for their own medical expenses. Any student unsure of their physical condition should check with their family physician or the Student Health Care Center before participating in Intramural Sports.

Game time is forfeit time, however the team that is present shall choose to accept the 10 minute grace period before games are forfeited.

The officiating will be done by officials who are in absolute control of the game. Teams are responsible for keeping their spectators under control. Misconduct of spectators, players or coaches can result in assessment of a technical foul, ejection or forfeiture of the game. Spectators must also remain in the area designated by the officials. The official shall have the power to make decisions on any matters or questions not specifically covered in the rules.

I. The Game

- 1.1 Consists of five no advantage sets.
- 1.2 Scoring is no-advantage (i.e. 15, 30, 40, game – no deuce scoring).
- 1.3 When game score is deuce (game point), receiving team chooses which side to receive serve.
- 1.4 Each no-ad set is won by the first participant to reach six games
- 1.5 A nine point tie breaker will be played at five games all in any set

II. Service Order

- 2.1 Players determine who will serve first (recommended coin flip or rock paper scissors)
- 2.2 Receiving participant chooses the side

III. Doubles/Team Tennis

- 3.1 Same playing rules will be used as Singles.
- 3.2 A roster maximum of 4 is allowed on a Double/Team Tennis.